The Representation of Finger Movement and Force in Human Motor and Premotor Cortices

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The ability to grasp and manipulate objects requires controlling both finger movement kinematics and isometric force in rapid succession. Previous work suggests that these behavioral modes are controlled separately, but it is unknown whether the cerebral cortex represents them differently. Here, we asked the question of how movement and force were represented cortically, when executed sequentially with the same finger. We recorded high-density electrocorticography (ECoG) from the motor and premotor cortices of seven human subjects performing a movement-force motor task. We decoded finger movement (0.7 ± 0.3 fractional variance accounted for (FVAF)) and force (0.7 ± 0.2 FVAF) with high accuracy, yet found different spatial representations. In addition, we used a state-of-the-art deep learning method to uncover smooth, repeatable trajectories through ECoG state space during the movement-force task. We also summarized ECoG across trials and participants by developing a new metric, the neural vector angle (NVA). Thus, state-space techniques can help to investigate broad cortical networks. Finally, we were able to classify the behavioral mode from neural signals with high accuracy (90 ± 6%). Thus, finger movement and force appear to have distinct representations in motor/premotor cortices. These results inform our understanding of the neural control of movement, as well as the design of grasp brain-machine interfaces (BMIs).

Key words: cortex; electrocorticography; grasp; human; kinematic; kinetic

Significance Statement
The human ability to manipulate objects is central to our daily lives and requires control of both grasping movement and force. Here, we explored how these motor activities are represented at the level of the cortex. Understanding these representations will influence the design of brain-machine interfaces (BMIs) to restore function after paralysis. We recorded electrocorticography (ECoG) from seven human subjects who performed a sequential movement-force motor task. We found differences between the cortical representations of movement and force using decoding methods, deep learning, and a new neural ensemble metric. Thus, ECoG could be used in a BMI to control both movement and force behaviors. These results can potentially accelerate the translation of BMIs for individuals with paralysis.
Introduction

The human ability to grasp and manipulate objects is central to our evolutionary success as tool users. The loss of this ability has a profound negative impact on overall quality of life. We rely in particular on our ability to precisely regulate movement and force, to close our fingers around an object, then exert isometric force sufficient to prevent slippage without crushing it. However, the neural origin of this process is not yet clear. In the current study, we sought to identify how movement and force are encoded at the cortical level when both are performed sequentially.

There is longstanding evidence for cortical representations of both movement (Moran and Schwartz, 1999) and force (Evarts, 1968). There is also indirect evidence that distinct neural control states are used for kinematics (movement) and kinetics (force). For example, motor learning of kinematics and kinetics in reaching occur independently of each other (Flanagan et al., 1999). Kinematic and kinetic control can be disrupted independently (Chib et al., 2009), and their errors can be separated during adaptation (Danion et al., 2013). Perhaps most relevant, Venkadesan and Valero-Cuevas (2008) found that electromyogram (EMG) activity patterns transitioned between separate, incompatible states during a one-finger, sequential movement-force task. Importantly, these transitions occurred before the fingertip’s contact with a surface, implying that changing neural states may “prepare” finger muscle activations for their upcoming role in regulating force. Here, we hypothesized that the transition between movement and force is encoded in motor and premotor cortical networks.

The specifics of cortical movement and force encoding are also relevant to brain-machine interface (BMI) design (Downey et al., 2018; Branco et al., 2019a; Slutzky, 2019; Rastogi et al., 2020). Restoration of hand grasp functionality is a high priority for individuals with paralysis (Blabe et al., 2015). Currently, BMIs using motor cortical signals control robotic or prosthetic hands (Hochberg et al., 2012; Yanagisawa et al., 2012; Wodlinger et al., 2015; Hotson et al., 2016) or functional electrical stimulation of paralyzed limbs (Pfurtscheller et al., 2003; Bouton et al., 2016; Ajiboye et al., 2017). However, most BMIs that have decoded grasp intent have focused on decoding kinematics of grasp aperture. One exception improved BMI-prosthetic hand control by scaling the neuronal firing rates (Downey et al., 2017) but did not examine the movement-force transition. Here, we hypothesized that force and kinematics of the hand are governed by different neural states in cortex.

In the current study, we used a sequential movement-force task to investigate changes in human cortical activity during transitions in behavioral mode: from premovement (preparation) to movement to force. We recorded subdural surface potentials [electrocorticography (ECoG)], finger kinematics, and applied force. We used ECoG spectral modulations to measure changes in the spatial patterns of movement-based and force-based decoding and to classify the behavioral mode of the subject. We found evidence of distinct movement and force encoding.

Recent work has characterized changes in cortical network activity during kinematic tasks as the temporal evolution of a dynamical system (Churchland et al., 2012; Pandarinath et al., 2018). Here, we examined whether neural state space changes accompanied behavioral mode transitions (from premovement to movement to force). We used latent factor analysis via dynamical systems (LFADS), a deep-learning method that uses sequential autoencoders to uncover trajectories in a low-dimensional neural state space from high-dimensional neural data (Pandarinath et al., 2018). We also calculated changes in a neural vector angle (NVA), obtained by treating the spectral features as elements of a high-dimensional neural vector. Both approaches showed that activity across a broad area of motor and premotor cortices exhibited tightly clustered trajectories through neural state space that were time-locked to the behavior. The NVA enabled us to average responses across subjects and create a generalized temporal profile of neural state space activity during the movement and force modes of human grasp. Together, these analyses indicate that distinct cortical states correspond to the distinct movement and force modes of grasp.

Materials and Methods

Subjects and recordings

Seven human subjects participated in the study (all male; ages 26–60, ordered chronologically). Six of the subjects required awake intraoperative mapping before resection of low-grade gliomas. Their tumors were located remotely to the cortical areas related to hand grasp, and no upper extremity sensorimotor deficits were observed in neurologic testing. Subject S6 underwent extraoperative intracranial monitoring before resection surgery for treatment of medication-refractory epilepsy. All human subjects were recruited at Northwestern University. The experiments were performed under protocols approved by the institutional review board. All subjects gave written informed consent before participating in the study. Subjects were recruited for the study if the site of their craniotomy, or their monitoring array was expected to include coverage of primary motor cortex.
In all subjects except S6, we used 64-electrode (8 × 8) high-density ECoG arrays, with 1.5-mm exposed recording site diameter and 4-mm interelectrode spacing (Integra). Arrays were placed over hand motor areas, which we defined by: (1) anatomic landmarks, e.g., “hand knob” in primary motor cortex; (2) preoperative fMRI or transcranial magnetic stimulation to identify functional motor areas; and (3) direct electrocortical stimulation mapping. Intraoperative recordings took place after direct stimulation mapping. Intraoperative MRI navigation was performed with Curve (BrainLab). The recording arrays covered primary motor cortex, premotor cortex, and usually part of primary somatosensory cortex as well (Fig. 1A). In S6, electrode placement was determined by clinical need. For this subject, we used a 32-electrode (8 × 4) array with the same electrode size and spacing as our 64-electrode arrays.

We sampled ECoG at 2 kHz using a Neuroport Neural Signal Processor (Blackrock Microsystems). Signals were bandpass filtered between 0.3 and 500 Hz before sampling. Finger kinematics were recorded using a 22-sensor CyberGlove (Immersion). We recorded force with a custom-built load cell sensor. Kinematic and kinetic data were both sampled at the same rate as ECoG.

Figure 1. ECoG array placement, experimental task, and behavioral data. A, In S1 through S5 and S7, we targeted the primary motor and premotor cortices. Array placement for S6 was determined by clinical need. For S1 and S2, we recorded ECoG from the right hemisphere; the other subjects’ ECoG were recorded from the left hemisphere. B, One trial (−2.5 s) of the kinematic-kinetic task. At the beginning of the trial, the subjects held their index finger in a neutral position (upper left photograph) until visually cued on a screen. Cyan trace, finger kinematics (amount of flexion; arbitrary units) during the trial. Cyan triangle, time of flexion movement onset. Upon contact with the force sensor (lower inset photograph), the subjects exerted isometric force until matching a force target on the screen with a cursor (data not shown). Blue trace, recorded force. Blue circle, time of force onset. At bottom is a schematic representation of behavioral mode segmentation, premovement (from target presentation until the start of flexion), movement (start of flexion until start of force), and force (from force onset lasting 500 ms). C, We measured index finger flexion using a CyberGlove; movement onset was identified using the first PC calculated on the data from the highlighted sensors.
Experimental protocol

The subjects executed repeated trials of a one-finger task that required isometric movement and isometric force in sequence (Fig. 1B). At the beginning of each trial, the subjects were instructed to hold their index finger in a neutral posture (the “premovement” behavioral mode). After a cue, they executed a self-paced flexion movement, which brought the palmar surface of the index finger into contact with the force sensor. Upon contact, subjects were instructed to apply force to the sensor, thereby controlling a cursor on a monitor. Their task was to match the cursor’s vertical position to that of a force target presented on the monitor. Target force levels varied randomly from trial to trial (random-target pursuit task). Following a successful match (or a timeout of 2 s), the trial was complete, and the subject extended their finger back to the baseline (neutral) position. The next trial began after a delay of 1 s. Target presentation and cursor feedback were conducted by the open-source BCI2000 software (Schalk et al., 2004). The time resolution for both kinematic data acquisition and force cursor control was 50 ms.

Our task was designed to elicit movement by, and force using one finger, keeping the other fingers motionless in a flexed position. Therefore, our kinematic data consisted of the CyberGlove sensors that measured the motion of the index finger (Fig. 1C, highlighted). Dominant kinematic features were extracted via principal component analysis (PCA). We performed PCA only on data from the highlighted sensors in Figure 1C, retaining the first component to identify movement onset (the cyan trace in Figure 1B shows an example of the movement signal we used).

Feature extraction

For all analyses, we extracted spectral features from each ECoG electrode. Here, each feature was the mean spectral power in a frequency band of interest. The sampling rate was 2000 Hz. To compute spectral power, we applied a Hanning window function to 256-ms segments of data, followed by a Fourier transform. We normalized the log of this power by subtracting the log of the mean power over the entire file, then extracted spectral features by averaging within frequency bands of interest (see next paragraph). The resolution of the frequency axis was 3.9 Hz. Each data segment (or time bin, to borrow nomenclature from past single-neuron studies) overlapped the previous by 231 ms, giving the analysis an effective temporal resolution of 25 ms.

We identified the feature boundaries (frequency bands of interest) by computing the event-related spectral perturbation (ERSP) for each electrode around the time of force onset. We then averaged the ERSPs for all electrodes in our dataset, and identified the frequency bands of interest: broadband low frequency (8–55 Hz) and broadband high frequency (70–150 Hz). Subsequent analyses were performed on the feature matrix for each subject. Each feature matrix was size N x M, where N is the number of time bins in the record, and M is 2×(number of electrodes)+10, where 10 was the number of time bins into the past (causal bins only).

Population decoding of continuous movement and force

We decoded continuous movement kinematics and continuous isometric force, using all (non-noisy) electrodes from PM and M1 in each subject. For continuous decoding, the feature matrix served as input to a Wiener cascade decoder (Hunter and Korenberg, 1986). In the Wiener cascade, the output of a linear Wiener filter is convolved with a static nonlinearity (here, a third-order polynomial). We employed ridge regression to reduce the likelihood of overfitting because of the large feature space, as in Suminski et al. (2010). We evaluated decoding accuracy using the fractional variance accounted for (FVAF). We employed 11-fold cross-validation, using 9-folds for training, 1-fold for parameter validation (e.g., optimizing the free parameter in the ridge regression; Fagg et al., 2009), and 1-fold for testing. We report the median ± interquartile range (IQR) of FVAF across test folds.

Movement and force were treated as separate, independent sources of information for continuous decoding. All sampled times were used to decode movement, whether the subject was in premovement, movement, force, or between trials. Likewise, all sampled times were used to decode force. The purpose of decoding continuous movement and force was to validate the information content of the ECoG signals. Thus, a high FVAF indicated that the ECoG signals encode information about times of active behavior (movement or force) as well as rest periods, and transitions among behavioral modes.

Spatial mapping of decoding performance

We quantified the difference in the spatial representations of movement and force using two measures: (1) change in location of the peak single-electrode decoding performance, and (2) change in the overall spatial distribution of single-electrode decoding performance. For both analyses, we decoded continuous movement for each individual ECoG electrode using Wiener cascade decoders, as in the previous section. As in the previous paragraph, all data (regardless of behavioral mode) were used to evaluate decoding accuracy using the cross-validated FVAF. The spatial distribution of single-electrode movement decoding performance formed a “map” for the array. In a similar manner, we constructed a map of force decoding performance. We then analyzed these maps to reveal differences between movement and force spatial representation patterns on the cortical surface.

We compared the location of the overall peak of each decoding map for movement to that of force within each cross-validation fold. We report the absolute displacement between the peak performance location from force decoding versus that from movement decoding. Peak performance displacement quantifies the shift in location between movement and force in units of distance (here, in millimeters).

In addition, we compared the overall decoding map patterns. The map for a single fold can be treated as an image, with FVAF values corresponding to pixel intensities. We measured similarity among maps using a differenting metric common to image processing (Euclidean distance). We
calculated the distance (D) between pairs of maps for individual folds. For example, a value of $D_{\text{intra},3-4|\text{force}} = 0$, where $D$ is the difference metric, would indicate that the force decoding maps in folds 3 and 4 were identical. We compared the intermap distances across behavioral modes (movement vs force, $D_{\text{inter}}$) to find the average decoding map difference between movement and force encoding on the cortex. We compared these to within-modality distances ($D_{\text{intraforce}}$, $D_{\text{intra(mvt)}}$), which vary only because of time. That is, $D_{\text{intra}}$ measured map differences within a behavioral mode, which can be attributed to variance in task performance across trials. Thus, $D_{\text{intra}}$ values served as controls for $D_{\text{inter}}$, which measured the map differences attributable to behavioral mode (movement or force). When calculating these distance metrics between performance maps, we scaled by the maximum possible distance between the maps, so that both $D_{\text{inter}}$ and $D_{\text{intra}}$ ranged from 0 to 1.

LFADS

We used a deep learning algorithm known as LFADS to denoise ECoG features (Sussillo et al., 2016; Pandarinath et al., 2018). LFADS denotes neural activity based on the assumption that the observed patterns of neural modulation can be described as noisy observations of an underlying low-dimensional dynamical system. LFADS aims to extract a set of low-dimensional latent factors that describe neural population activity on a single-trial basis. When previously applied to spiking activity from populations of neurons, LFADS modeled observed spikes for each neuron as samples from an inhomogeneous Poisson process (called the firing rate), and attempted to infer this underlying firing rate for each neuron. In this study, since the ECoG features are continuous rather than discrete variables, the underlying distribution was taken to be Gaussian instead of Poisson. Specifically, the data were preprocessed by z-scoring each spectral feature. Then, the data were modeled following the equations in Sussillo et al. (2016), with the key modifications that:

$$\mu_{t,t} = W^{\text{fac1}}(f_t), \quad (1)$$

$$\sigma_{t,t} = W^{\text{fac2}}(f_t), \quad (2)$$

$$x_t \sim N(\mu_{t,t}, \sigma_{t,t}^2), \quad (3)$$

where $x_t$ represents the vector of z-scored spectral features at each timestep, and $f_t$ represents the latent factors output by the LFADS recurrent neural network. For a given spectral feature $r$, $\mu_{r,t}$ and $\sigma_{r,t}$ represent the inferred time-varying mean and variance, respectively, for the z-scored spectral feature at each time step. $W^{\text{fac1}}$ and $W^{\text{fac2}}$ are matrices that map the latent factors onto $\mu_{t,t}$ and $\sigma_{t,t}$, respectively. These matrices have fixed weights across all time points. For each subject, the number of latent factors allowed was approximately half the total number of ECoG channels used. After applying LFADS, we used PCA to produce low-dimensional visualizations of the denoised ECoG features.

NVA

To compactly represent the overall response of a subject’s feature set, we computed NVAs for each trial. This quantity is similar to the “muscle coordination pattern” angle of Venkadesan and Valero-Cuevas (2008). We selected features to include in the NVA calculations using the following method: first, we averaged the ECoG spectral intensity across trials, aligned to force onset. We then used unsupervised k-means clustering (three clusters) to partition the trial-averaged spectral power from the complete set of features. All M1/PM features served as inputs to the clustering algorithm. We evaluated this algorithm with two to five input clusters in each subject, using silhouette values to judge the quality of clustering. Grouping the features into three clusters produced the best groupings (with zero negative silhouette values in most subjects). Of the three output clusters, we selected the two that were well modulated with movement and/or force: a cluster of low-frequency features and a cluster of high-frequency features. These groupings for well-modulated features (low and high frequency) emerged natively from the unsupervised procedure, typically leaving one additional cluster of poorly-modulated features. Clustering was used only as a means of selecting ECoG features to include in NVA computations.

We calculated the NVA separately for the low-frequency and high-frequency features, as follows: a cluster of features with $n$ members can be represented at time $t$ as $m(t) = [f_{1,t}, f_{2,t}, ..., f_{n,t}]$, where $f$ is the value of an individual feature. We smoothed $m(t)$ over five time bins (total 125 ms), then calculated the NVA:

$$\theta(t) = \cos^{-1}\left(\frac{m(t) \cdot m^{\text{ref}}}{\|m(t)\| \|m^{\text{ref}}\|}\right), \quad (4)$$

where $m^{\text{ref}}$ is the average value of $m(t)$ over the 250-ms period before the time of maximum force exertion in the trial. We computed the NVA at each time bin over trials in each of the emergent clusters (low-frequency and high-frequency modulating), for each subject. Since the NVA transformed the data from feature values to a common coordinate system (angle between vectors, in degrees), it enabled us to average this quantity across subjects. To quantify differences in NVA values because of behavioral mode, we used the Kruskal–Wallis test of unequal medians on NVAs during “premovement,” “movement,” and “force” modes (illustrated in Fig. 1B). See also the following section for details of the behavioral mode labeling procedure.

Discrete classification of behavioral mode

Our classification of behavioral mode used the same frequency-based features as we used in our continuous decoding analysis. Here, the data were selected and labeled as follows: time bins from target presentation to the start of finger flexion were labeled as premovement; time bins from the start of flexion to contact with the force sensor were labeled movement; time bins beginning at contact with the force sensor, continuing for 0.5 s were
labeled force. An example of this behavioral mode labeling for a single trial of data are shown in Figure 1B. We limited the length of the force window to obtain more balanced class sizes. Data outside of the described time windows were discarded. The data were classified using two methods: support vector machines (SVMs) and boosted aggregate (bagged) trees. The classification analyses used 5-fold cross-validation. Within each fold, we trained on (or tested) every individual 25-ms time bin. The reported accuracy measures are the median ± IQR of correctly classified time bins across all test folds. Because the class sizes were not exactly equal, the chance level performance of the 3-class classifier was not necessarily 1/3. We calculated the true chance level performance by shuffling the class labels and then repeating the analysis. We repeated this procedure 1000 times for each recording.

**Experimental design and statistical analysis**

We conducted the experiments and analyzed the data using a within-subject design. We used non-parametric statistics to report continuous kinematics and continuous force decoding accuracy, as the decoding accuracy values (FVAF) were distributed non-normally across cross-validation folds. To compare maps of decoding performance, we conducted a one-tailed Wilcoxon signed-rank test, with Bonferroni correction for multiple comparisons. Differences in NVA during behavioral modes were tested using a Kruskal–Wallis test. For the discrete decoding of behavioral mode, we also used a Kruskal–Wallis test to identify statistical differences between ECoG feature-based decoding and LFADS-cleaned feature decoding.

**Results**

We recorded ECoG from seven human subjects with brain tumors or epilepsy who required intraoperative or extraoperative mapping as part of their clinical treatment. In all subjects, ECoG coverage included at least part of primary motor and premotor cortices (Brodmann areas 4 and 6). In some cases, coverage also included prefrontal and/or post-central cortices (Fig. 1A). However, we restricted our analyses to electrodes covering primary motor and premotor cortices. The subjects performed a cued one-finger task requiring an isotonic flexion movement, followed by isometric flexion to specified force targets. Movement and isometric flexion were performed sequentially (Fig. 1B). This task was adapted from Venkadesan and Valero-Cuevas (2008). We recorded the finger joint kinematics (based on the sensors highlighted in Fig. 1C) as well as the force generated by isometric flexion.

**ECoG feature modulations were time-locked with movement and force**

Following Collard et al. (2016), we used event-aligned plots to visualize event-related changes in ECoG spectral features, specifically to understand how tightly these features modulated with behavioral events. We examined modulation with respect to (1) the start of finger flexion movement and (2) the start of isometric force exertion. For each feature, we constructed an “intensity raster” by windowing the feature’s data, then plotting as trial number versus perievent time. We sorted trials by the elapsed time between events.

We constructed intensity raster plots for each feature in our dataset (two features per non-noise electrode, 722 total features in the dataset). Overall, we found a diverse set of activity patterns during movement and force production. Figure 2A shows an example of a high-frequency feature that appears to encode both movement and force, showing increased activity at the transition from premovement to movement (Fig. 2A, left of dashed line) and decreased activity after force onset (right of blue circles). Some high-frequency feature modulations were time-locked only to force execution (Fig. 2B, C). Examples of low-frequency features exhibiting power decreases at movement onset are shown in Figure 2D, E. Low-frequency power decrease could also be time-locked to the start of force, instead (Fig. 2F). Note that Figure 2B, E shows high-frequency and low-frequency features from the same ECoG electrode, illustrating that two behavioral modes can be encoded differently by high-frequency and low-frequency information on the same electrode. Overall, the results exemplified in Figure 2 indicate a heterogeneous set of spectral feature responses to movement and force; in fact, we did not find a simple way to combine feature intensity data that completely summarized the individual features’ responses across high-frequency or low-frequency domains. Therefore, we also examined population-level measures to obtain a more generalized description of how M1/PM represents kinematic-kinetic behavior.

**Continuous movement and force were decoded with high accuracy using ECoG**

We used a Wiener cascade approach to build multi-input, single-output models for decoding behavior. We built one such model to decode the continuous time course of finger movement kinematics using both high and low spectral features from all (M1/PM) electrodes. A separate model was built to decode continuous isometric force from the same electrodes. Both movement and force were decoded at all times (not only during active movement or active force) using a cross-validated design. The resulting decoding accuracy was high for both force and kinematics: the FVAF ranged from 0.4 ± 0.1 (median ± IQR) to 0.8 ± 0.1 for the individual subjects. Across subjects, the overall median FVAF was 0.7 ± 0.2 for force decoding and 0.7 ± 0.3 for movement decoding. Statistically, the null hypothesis that movement kinematics and force were decoded with equivalent accuracy could not be rejected (Kruskal–Wallis test, p = 0.6); thus, any differences between movement and force representations were not due simply to decoding one quantity better than the other.

**Spatial mapping of decoding performance shows different cortical representations of movement and force**

We next quantified the difference in the spatial representations of force and movement on the cortical surface, using two metrics: (1) change in location of the peak...
decoding performance electrode (Table 1), and (2) change in overall decoding map pattern (Fig. 3). A previous study found that decoding maps' peak performance locations differed when two different fingers were used for an isometric force task (Flint et al., 2014). Here, we found that the peak performance location was different for movement and force decoding. The displacement (between movement and force) of the peak decoding performance ranged from $3.2 \pm 5.4$ to $16.5 \pm 8.8$ mm across subjects (mean $\pm$ SD over folds; Table 1). The mean ($\pm$ SE) displacement of peak performance for all subjects was $9.9 \pm 2.0$ mm.

To place these distances in context, a standard ECoG array for epilepsy use has an interelectrode distance of 10 mm, highlighting the advantages of using high-density ECoG arrays (the electrode arrays used here had an interelectrode distance of 4 mm). See also Wang et al. (2016).
In addition to changes in peak decoding location, there were differences between movement and force in their respective overall decoding map patterns (Fig. 3). The between-mode distance \( D_{\text{inter}} \), which measured differences between the movement-force maps (see Materials and Methods), was significantly greater than the within-mode distance \( D_{\text{intra}} \) in six of seven subjects (\( p < 3 \times 10^{-5} \) except S3, where \( p = 0.19 \); one-tailed Wilcoxon signed-rank test with Bonferroni correction for multiple comparisons; see Fig. 3B). This indicates that the spatial distribution of decoding as a whole changed significantly between movement and force and that this change was greater than what would be expected from behavioral variation. Taken together, these results indicate that the spatial representations of movement and force on the cortical surface are different.

Differences in premovement, movement, and force behavioral modes were reflected in a dynamical systems model of M1/PM network activity

We next examined the activity of the recorded cortical network as a whole during the movement-force behavior. The preceding spectral/spatial analyses (Figs. 2, 3) treated individual ECoG electrodes as independent sources of information. Here, we instead sought a low-dimensional representation to clarify and summarize the activity of the cortical network during the time course of the behavior. We used LFADS (Pandarinath et al., 2018) to generate low-dimensional representations of single-trial activity in the ECoG feature state space (see Materials and Methods). To visually summarize the factors, we computed PCs of the LFADS-denoised ECoG features (labeled LFADS-PCs). Figure 4 shows the underlying dynamics for S5 and S6 during trials of the kinematic-kinetic task, color-coded by behavioral mode. At the start of the task (premovement), the high-frequency and low-frequency latent factors tended to be distributed through a relatively broad region of the state space (Fig. 4A, red). Before the start of movement, the latent factors tended to converge onto a smaller region of state space, and their trajectories through the movement (cyan) and force (blue) periods of the task were more tightly grouped. Moreover, each time period of the task occupied a different part of state space (note the grouping of colors in Fig. 4). To illustrate the impact of LFADS in revealing well-ordered, low-dimensional state space representations, we also performed PCA directly on the ECoG features (PCA-only; Fig. 4, inset boxes). In some cases, PCA-only resulted in a rough grouping of behavioral modes (premovement, movement, and force) in neural state space (Fig. 4A). However, the individual PCA-only trial trajectories remained highly variable, unlike the highly repeatable LFADS-PC trajectories. In other cases, PCA-only did not allow us to resolve a low-dimensional state space representation with identifiable groupings at all (Fig. 4D). Contrasting the LFADS-PC plots with the PCA-only plots (i.e., compare Fig. 4, each panel, inset) illustrates the benefit of LFADS in visualizing this dataset. We quantified this benefit in Table 2, which shows the number of
components required to account for 90% of the variance in the data, with and without LFADS. An NVA summarizes temporal changes across the feature space.

Visualizing the low-dimensional state space with LFADS-PCs reinforced the idea that premovement, movement, and force behavioral modes are well-represented in neural state space. However, those methods did not allow us to generalize across subjects. Therefore, we used a second metric for summarizing the modulations of feature space across trials and subjects: the NVA. The NVA $\nu(t)$ is the angle at time $t$ between a neural vector $m(t)$ and its reference direction, $m^{\text{ref}}$ (see Materials and Methods). Here, the high-dimensional vector $m(t)$ was comprised of M1/PM ECoG spectral features. The

Table 2: Number of PCs required to account for 90% of the variance in the ECoG features (PCA-only) or the latent factors (LFADS PCs)

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<th>PCA-only</th>
<th>LFADS PCs</th>
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Figure 4. Modeling ECoG features as an underlying dynamical system using LFADS uncovers repeatable trajectories through a low-dimensional state space during the kinematic-kinetic task. Shown are LFADS-PCs (labeled as PC for simplicity) derived from high-frequency (A, B) and low-frequency (C, D) ECoG features. Single-trial trajectories are shown for subjects S5 (78 trials; A, C) and S6 (73 trials; B, D). Inset boxes in each panel show the trajectories resulting from PCA performed directly on the ECoG features (without LFADS). The color code at bottom defines the portion of each trial corresponding to each behavioral mode.
reference vector $\mathbf{m}^{\text{ref}}$ was calculated during a window before the moment of peak force in each trial. Therefore, $\theta(t)$ measures the dissimilarity between the ECoG features at each moment with their values during peak force generation.

To maximize the signal-to-noise ratio of $\theta(t)$, the elements of $\mathbf{m}(t)$ were selected using a cluster analysis (see Materials and Methods). The resulting clusters were typically (1) a cluster of well-modulated low-frequency features (Fig. 5A), (2) a cluster of well-modulated high-
frequency features (Fig. 5B), and (3) a cluster of poorly modulated features (data not shown). We computed \( \theta(t) \) separately for clusters (1) and (2) in each subject (Fig. 5C, D). The NVA recasts feature modulations for each trial into a common unit (angular difference in degrees). Therefore, we were able to combine NVA results across all trials in all subjects, yielding a compact study-wide representation of the cortical response to the movement-force transition (Fig. 5E,F).

Across subjects, average low-frequency NVAs began to decrease immediately after the presentation of the cue to start the trial (Fig. 5E, red line) and reached their minimum value approximately at the start of flexion (Fig. 5E, cyan line). Accordingly, low-frequency NVA during movement was significantly lower than NVA during the premovement period \( (p < 10^{-6}) \). High-frequency NVAs did not deviate from their premovement values at target presentation (Fig. 5F) instead changing just before the start of movement (Fig. 5F, cyan line). During movement, high-frequency NVAs were significantly higher than premovement NVA \( (p < 10^{-6}) \), peaking just before the onset of force (Fig. 5F, approximately \( t = -130 \) ms relative to force onset). During the force behavioral mode, high-frequency NVA were overall lower than either movement \( (p < 10^{-6}) \) or premovement \( (p < 10^{-6}) \) periods.

Overall, the NVA provided a compact way to summarize cortical state space changes across subjects during the sequential movement-force task. Earlier, Figure 2 showed that responses of individual ECoG features could be quite heterogeneous in their modulations to behavioral events. Here, Figures 4, 5 showed that despite that heterogeneity of individual feature modulations, the information conveyed by populations of features exhibited repeatable, statistically significant patterns during these behaviors. Like Figure 2, the NVA results suggest the possibility of different cortical responses by particular parts of the frequency spectrum (low-frequency and high-frequency features). However, the NVA suggests that, while there may be exceptions (as seen in Fig. 2), this distinction may be a general characteristic of M1/PM cortices during the movement-force behavior.

**ECoG features enabled accurate classification of behavioral modes**

Accurately decoding behavioral modes during grasp has potential applications for BMI design. For example, in response to evolving functional goals (e.g., changing from movement to force behavior when picking up an object), a BMI could switch control strategies. To estimate the accuracy such control might achieve, we tested whether the subjects’ behavioral modes could be decoded from cortical activity. We used the low-frequency and high-frequency ECoG spectral features to classify each time bin as one of three behavioral modes: premovement, movement, or force execution. The ground-truth behavior mode distinctions were labeled according to the movement onset and force onset events (for an example trial, see Fig. 1B). In parallel with the ECoG feature-based classification, we also classified behavioral mode using the LFADS-denoised features as inputs. This gave us a way to estimate the impact of cortical “noise” on the accuracy of decoding behavioral mode. We used two widely available classifiers: SVMs and boosted aggregate (bagged) decision trees. For each subject, we also calculated a chance decoding value (see Materials and Methods).

We report classification accuracy for the two types of classifiers separately, evaluating both the features and the LFADS-denoised factors. The three behavioral modes were strongly differentiable in all subjects (Fig. 6). Overall, the tree-based classifier outperformed SVM, and LFADS-denoised features were decoded more accurately than the features without denoising \( (p=1.9^{-7}) \). Kruskal–Wallis test). For the tree-based classifier of LFADS-denoised features, median decoding accuracies for the subjects ranged from 87 \( \pm 2 \% \) to 94 \( \pm 1 \% \), with an overall median value of 90 \( \pm 6 \% \), indicating that these three classes were highly separable. Statistically, the decoding accuracy for all subjects was significantly higher than chance. We emphasize here that each 25-ms time bin was decoded, rather than decoding behavioral modes as blocks of time. Thus, these behavioral modes have separable cortical representations on a 25-ms time scale.

**Discussion**

Manipulating objects dexterously requires controlling both grasp kinematics and isometric force. Even simple activities like turning a doorknob, shaking hands, and lifting a cup of liquid could not be accomplished safely and quickly without both kinds of control. More than two decades ago, investigators began to appreciate that the central nervous system may handle these two vital aspects of motor behavior separately (Flanagan et al., 1999). Here, we found quantifiable differences in how the motor and premotor cortices represented behavioral mode, i.e., premovement, flexion movement, and isometric force. We found individual feature modulations that were time-locked to behaviorally relevant events, and could be observed on a single-trial basis (Fig. 2). As ensembles, the ECoG modulations constituted a neural state change, accompanying changes in behavioral mode. We were able to model this change using a dynamical systems approach (LFADS), and decode the subjects’ behavioral modes with high accuracy. Understanding neural state changes like these in the context of a functional grasp task will inform the design of dexterous grasp BMIs.

Generally, we achieved highly accurate decoding of the continuous time course of the behavioral variables (movement and force). These results compared favorably with prior studies decoding finger movement kinematics (Acharya et al., 2010; Nakanishi et al., 2014; Xie et al., 2018) and isometric force (Pistohl et al., 2013; Chen et al., 2014; Flint et al., 2014; Vaidya et al., 2019). Importantly, there was no significant difference in our ability to decode force and movement across subjects, implying that any differences in cortical representations of force and
movement were not simply expressions of a superior decoding of one or the other. Spatially, human cortical encoding of finger movement takes place over a widespread area (Schieber, 2002), including complex and overlapping representations of individual finger movements (Dechent and Frahm, 2003). ECoG recordings make it possible to examine cortical activity on these relatively large spatial scales (Slutzky and Flint, 2017). We found that the maps of decoding performance altered significantly across movement and force representations (across-mode) in six of seven subjects. We controlled for changes because of time or behavioral variability (within-mode), by comparing the between-mode maps to the within-mode maps. One potential explanation for the spatial map differences could be that the activating regions of the maps are simply shrinking during isometric force. Such an explanation is consistent with evidence pointing to less cortical modulation with isometric force than with movement (Hendrix et al., 2009). However, in this case we found that the peaks of the decoding maps changed location (Table 1), indicating that the maps shifted rather than merely growing or shrinking. These spatial decoding results are relevant to the design of BMIs, since any BMI that restores grasp should ideally execute both movement and force functions. There is evidence that representations of hand movements are preserved following amputation (Bruurmijn et al., 2017), although it remains to be shown whether the movement-force functional map change will remain in an individual with paralysis. Downey et al. (2017) found that applying a scaling factor to neuronal spike rates facilitated the ability of human BMI users to grasp objects with a prosthetic hand. The utility of such a scaling factor may be a reflection of the functional somatotopy of the cortex, although the current results suggest that amplitude scaling would not necessarily be the ideal method of accounting for the difference in movement and force representations. Here, we found the mean shift in peak decoding location was 9.9 mm, a sizeable distance in the cerebral cortex. The overall differences in spatial decoding maps (patterns of decoding), while significant, were not large. However, this was not unexpected for two related motor activities (movement and force, in the context of a grasp-like behavior) performed by the same finger.

Increasingly, spiking activity in small areas of motor cortex has been modeled as a dynamical system in an effort to parsimoniously describe and understand network-level neuronal activity. In this study, we used LFADS to uncover low-dimensional neural state spaces for each subject. LFADS-PCs were tightly grouped over trials and occupied distinct regions of state space during the premovement, movement, and force behavioral modes (Fig. 4). Both low-frequency and high-frequency LFADS-PCs were clearly separated in different behavioral modes. Some previous examples of modeling cortical dynamics using latent factors have analyzed single behavioral modes. For example, Vaidya et al. (2015) modeled both reach-related and grasp-related neural ensembles as linear dynamical systems to study learning. Also, Gallego et al. (2018) also showed that there were some differences in local M1 neuronal ensemble activity between kinematic and kinetic cursor control tasks. Our results show that dynamical systems modeling can elucidate the latent factors underlying a widespread cortical network in addition to local circuit networks. It was not surprising that latent factor state space trajectories evolved with time during each trial; indeed, this is a fundamental underlying assumption of the dynamical systems model. The significance of the LFADS-derived trajectories was their smooth, repeatable paths through distinct regions of state space during behavioral mode transitions. Compared with PCA-only state space trajectories, LFADS factors clustered more tightly
and evolved much more repeatably in premovement, movement, and force behavioral modes.

We used the NVA to summarize spectro-temporal changes across electrodes and subjects. The average duration of high-frequency neural vector changes (≈300 ms; Fig. 5F) was substantially shorter than the average duration of the force-matching part of the behavioral task (≈1 s). A phasic rise in high γ modulation near the onset of behavior has been shown during other grasp force behaviors (Chen et al., 2014; Branco et al., 2019b), as well as isotonic movement (Flint et al., 2017). Single-neuron studies in nonhuman primates also support the phasic modulation with force onset (Hendrix et al., 2009), or more often, phasic-tonic modulation (Maier et al., 1993; Mason et al., 2002; Inteveld et al., 2018). This agreement makes sense when considering that high-γ activity is often correlated with ensemble spiking. It appears that the onset of force behavior, or perhaps the transition from movement to force, is especially meaningful to the cortex when encoding grasp.

Our results support and extend the findings of Venkadesan and Valero-Cuevas (2008), who inferred from muscle activity that the human motor system uses two separate control strategies for movement and isometric force. Importantly, they observed muscle activity changing ~100 ms before force onset, ruling out the conclusion that changes in EMG patterns are purely the result of the mechanical constraints of the behavior. In the current study, we chose mref in part to facilitate comparison with that study. We found similarities between the cortical low-frequency NVA and their angular deviation for muscle coordination patterns (Fig. 2A from that study), although our low-frequency NVAs changed earlier: ~350 ms before force onset, which is compatible with the delay between cortical and muscular activity. Changes in high γ activity patterns (reflected by the NVA), on the other hand, occurred around 130 ms before force onset. This time course of changing cortical activity is consistent with the earlier EMG results and with the concept that control strategies for movement and force are encoded in the motor and premotor cortices rather than subcortical systems. This argues against the hypothesis that differences in cortical activity during movement-force are due mainly to somatosensory feedback changes in the two states.

We believe the present data indicate that the cortical state spaces are different among premovement, movement, and force. One possible hypothesis to explain this difference is that additional muscles (other than index finger flexors) may have been recruited during force mode compared with movement mode, for example to additionally stabilize the wrist. While we were not able to include EMG recordings because of time and access limitations to our participants, recording EMG simultaneously with ECoG might allow us to test such a hypothesis. However, Venkadesan and Valero-Cuevas (2008), who recorded EMG (but not neural activity) in a similar task, found that neural control strategies changed within the scope of finger flexor muscles: that is, the same muscles were used in different recruitment patterns. Overall, these findings are also consistent with prior work showing that M1 neurons display muscle-like encoding (Oby et al., 2013). We note that our behavioral task was chosen to recreate a naturalistic movement-force model of object grasp, and was not designed to systematically explore the finger-movement kinematic-kinetic space. Specifically, we note the caveat that movement behavior was not required to be as variable as force, since no explicit movement “targets” were designated (unlike force targets which varied randomly). Accordingly, we designed the analysis of spatial decoding map differences (Fig. 3) in such a way as to control for within-mode variation over time. In addition, we observed much larger differences between movement and force behavioral modes than within mode, in both the latent factor trajectories (Fig. 4) and in our statistical analysis of the NVA values (Fig. 5). Thus, the data still support distinct cortical modes that correspond to distinct behavioral modes.

Our decoding of the subjects’ time-varying behavioral mode has ramifications for BMI design, as demonstrated by Suminski et al. (2013). Suminski et al. addressed a longstanding limitation of BMIs: decoders trained on a given set of motor activities do not predict accurately outside those activities. Hierarchical BMIs, which include multiple decoders operating in parallel with a switching mechanism, may outperform those with a single decoder. In the context of hand function, a decoder trained only on movement data may not provide optimal control of a BMI for grasping and manipulating objects, either with a prosthetic hand or functional electrical stimulation of paralyzed fingers. The most important challenge for current BMI design is to bring this technology more fully into the clinical trial. Thus, practical considerations, like understanding the differences in the neural representations of imagined and attempted movement (Vargas-Irwin et al., 2018) or force (Rastogi et al., 2020) by an individual with paralysis, are high priorities. In a similar vein, our results, suggesting that decoding the behavioral kinematic/kinetic mode from cortical activity is feasible, could increase the functionality of BMIs during object grasp. In addition, the improvement in behavioral mode decoding by using latent factors indicates that viewing the cortical motor control circuits as a dynamical system can facilitate the task of identifying cortical correlates of multiple behavioral modes. LFADS does not add information to that contained in the ECoG features, so its application may not always result in a large increase in decoding accuracy (especially in a discrete classification task; Fig. 6, S6), despite its effectiveness at uncovering low-dimensional representations (Fig. 4B,D, also from S6). However, the success of LFADS in improving decoding in some subjects, especially those with worse initial performance, suggests a potentially important role for denoising procedures such as LFADS in BMI future BMI applications. Improving decoding accuracy of behavioral mode from 77% to 91%, as in S4 (Fig. 6), would likely result in greatly improved overall BMI performance, more positive perceptions by the user, and better acceptance of the prosthesis.

The ubiquity of object-manipulation behaviors in human life underscores the importance of functioning hand grasp. In this case, however, ubiquity does not mean that the behavior is simple. The current study allowed us to
examine the activity in human M1/PM that accompanied the sequential execution of movement and force. We found both movement and force to be quite well represented, allowing us to decode each with high accuracy. Our data also indicate that the movement and force representations are distinct, as we distinguished them in space, with LFADS, via the NVA, and via behavioral mode classification. The current results suggest that a BMI controlled using ECoG could restore both movement and isometric aspects of grasp to individuals with paralysis.

References


